## **Background Alien Skyscrapers with Transit System Free**

v. 1.02

A small sample of alien skyscrapers and transit system that comes with the full version. Includes a demo scene with all included items laid out.

For reviews, questions, or comments, please visit <a href="www.assetstore.unity3d.com/#!/content/9832">www.assetstore.unity3d.com/#!/content/9832</a> or contact us at <a href="mailto:support@cunningforcegames.com">support@cunningforcegames.com</a>.

## **Key Features**

- 13 prefabs
- Modular transit system
- Includes daytime and nighttime textures
- Models share textures for reduced draw calls
- Models range from 10-170 tris and 20-190 verts

**Note**: These models are intended to be used as part of background environments. As such, these models do not include colliders and the transit system may not be perfectly seamless when connected together.

If you like this package, please consider purchasing the full version which includes more modular tracks (including highways), more buildings, a higher resolution texture, pre-built configurations, and a basic vehicle.

The full version is available at https://www.assetstore.unity3d.com/#/content/9640

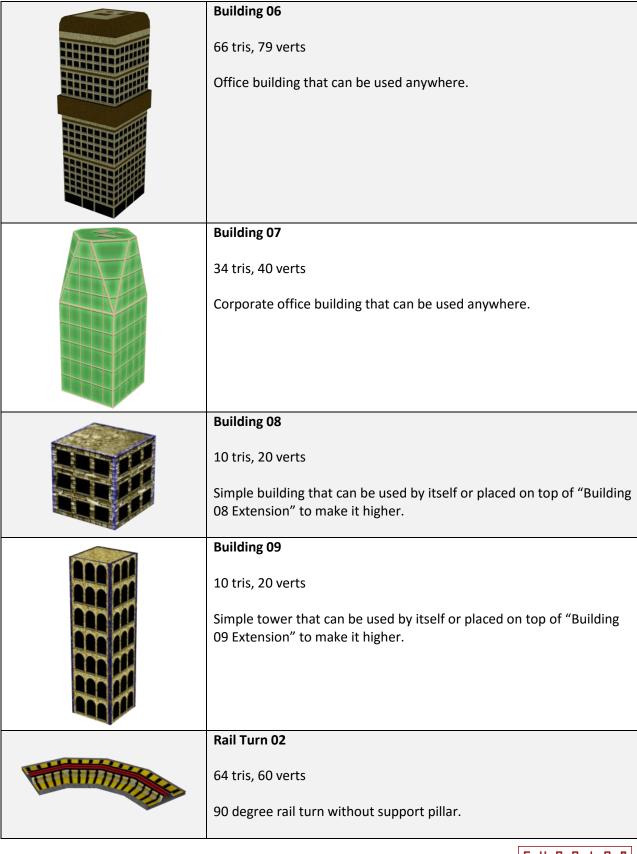


## **Building 04**

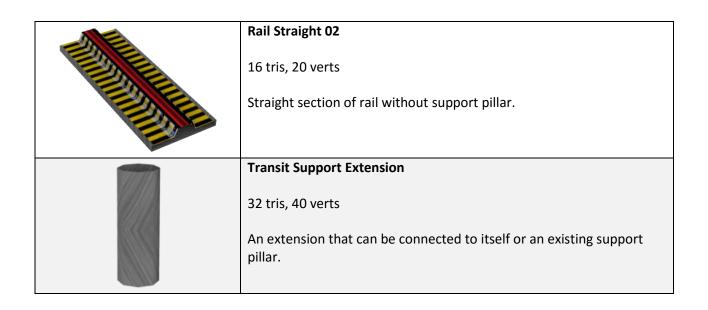
170 tris, 190 verts

Worship temple best used sparingly in any situation.









## Nighttime Buildings (added in 1.02)

