

Animated Sci-fi Crates & Barrels

v. 1.0



A sci-fi game without crates and barrels is like a slice of bread without peanut butter and jelly. Fill those levels with some high quality custom crates and barrels. Our package includes a variety of animated and static crates, containers, and barrels. Also included are an animated demo scene and a scene with all prefabs laid out.


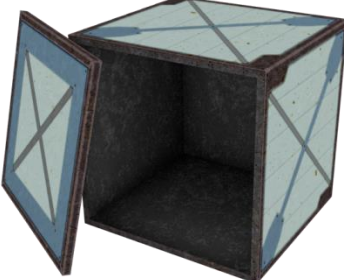

For reviews, questions, or comments, please visit www.assetstore.unity3d.com/#!/content/16251 or contact us at support@cunningforcegames.com.


Key Features

- 10 prefabs (5 animated crates, 1 crate with removable lid, 1 animated container, 1 animated barrel, 2 static barrels)
- Barrel_01 is Unity tintable
- Animations can be customized in Unity
- Texture resolutions range from 1024px to 2048px
- Includes diffuse (with specular in alpha channel), normal, and illumination maps

Models Included

	Crate 01 112 tris, 176 verts A basic square crate with lights and animated lid.
	Crate 02 112 tris, 176 verts A basic rectangular crate with animated lid.

	<p>Crate 03A</p> <p>648 tris, 704 verts</p> <p>A toolbox with animated lock, lid, and tray.</p>
	<p>Crate 03B</p> <p>648 tris, 704 verts</p> <p>A medical toolbox with animated lock, lid, and tray.</p>
	<p>Crate 04</p> <p>40 tris, 63 verts</p> <p>A basic square crate with removable lid.</p>
	<p>Crate 05</p> <p>272 tris, 307 verts</p> <p>A crate with animated segmented door.</p>
	<p>Container 01</p> <p>1322 tris, 1663 verts</p> <p>A large container with animated door.</p>

	<p>Barrel 01</p> <p>48 tris, 52 verts</p> <p>A basic barrel that is Unity tintable.</p>
	<p>Barrel 02</p> <p>224 tris, 238 verts</p> <p>A barrel with lights and caps on both ends.</p>
	<p>Barrel 03</p> <p>438 tris, 480 verts</p> <p>A barrel with a control panel and an animated fan on top.</p>